

## TABOO

### Objectives

- To review vocabulary learned in a prior lesson
- To communicate word meaning through creating clues.
- To create a cooperative learning structure that maximizes engagement

**Grade/Class** \_\_\_\_\_

**Time** Allow 10 - 15 minutes

**Grouping** Whole class divided into groups of two

**Materials** Word Wall

### Instructions

1. Students review the terms posted on the word wall or white board.
2. Teacher models by asking for a volunteer to play taboo. They are told that the volunteer will hear clues and he/she will match the clues with the corresponding word selected from the word wall.
3. Several example words are selected from the wall. The teacher orally gives the clues that correspond to one of the five words. The volunteer tries to guess which word matches the clues correctly. The teacher cannot use the word or part of the word in the clues.
4. After modeling, ask the students to pair up. The teacher then passes out a set of five or more vocabulary words to each student
5. Student one (of pair) begins any word he/she chooses from the word list and creates clues for student two to guess.
6. As soon as player two guesses the word, player one moves to another word on the list. When he/she finishes, player two begins with her list.